TIPS AND TRAINING FOR UNITY 5 FEATURES

PHYSICALLY-BASED STANDARD SHADER

Tutorials
The Standard Shader

Blog posts
Working with Physically-based Shading: A Practical Approach
Physically-based Shading in Unity 5: A Primer

Docs
Standard Shader Fundamentals

Talks
Mastering Physically-based Shading

REAL-TIME GLOBAL ILLUMINATION

Tutorials
Unity 5 Lighting overview

Blog posts
Global Illumination in Unity 5

Docs
Real-time GI Quickstart
More on the new lighting possibilities in Unity 5

Talks
Advanced Lighting Effects with Global Illumination

HDR REFLECTION PROBES

Docs
Reflection Probes

OTHER GRAPHICS FEATURES

Blog post
Extending Unity 5 Rendering Pipeline: Command Buffers

WEBGL DEPLOYMENT

Blog posts
The future of web publishing in Unity

Docs
Getting started with WebGL

Talks
WebGL Deployment in Unity 5

AUDIO MIXER

Tutorials
AudioMixer and AudioMixer Groups
Audio Effects
Send and Receive Audio Effects
Duck Volume Audio Effect
AudioMixer Snapshots
Exposed AudioMixer Parameters

Blog post
Mixing sweet beats in Unity 5.0

Docs
Audio Mixer

Talks
New Audio radness in Unity 5

NEW ANIMATION FEATURES

Tutorials
Animator Sub-State Machine Hierarchies
State Machine Behaviours

Blog post
Shiny new animation features
Having fun with the new Mecanim features

Docs
Animation

Talks
To Mecanim and Beyond

PHYSX 3.3

Blog post
High-performance physics in Unity 5

Docs
Physics overview

Talks
PhysX 3 in Unity 5

UNITY CLOUD BUILD

Blog post
Unity Cloud Build keeps expanding

Docs
Support and FAQs (Note that you will have to sign in with your Unity account to access this page).

Talks
Build Unity Projects in the Cloud

OTHER NEW FEATURES

ASSETBUNDLE BUILD SYSTEM

Docs
Building AssetBundles in 5.x

Talks
New AssetBundle Build System in Unity 5

Forum Thread
New AssetBundle Build System in Unity 5.0

SPEEDTREE

Talks
SpeedTree for Unity 5

Asset Store packages

FRAME DEBUGGER

Blog post
Frame Debugger in Unity 5.0

Docs
Frame Debugger

UNITY ANALYTICS

Blog post
Announcing the Unity Analytics Beta

Talks
Introduction to Analytics and CRM

MORE USEFUL RESOURCES

Unity 5.0 Upgrade Guide
Mobile Developer Checklist
2D Tutorials
Scripting docs